

# EXHIBIT G

(19) **United States**  
 (12) **Patent Application Publication** (10) **Pub. No.: US 2001/0004609 A1**  
 Walker et al. (43) **Pub. Date: Jun. 21, 2001**

(54) **DATABASE DRIVEN ONLINE DISTRIBUTED TOURNAMENT SYSTEM**

(76) Inventors: **Jay S. Walker**, Ridgefield, CT (US);  
**James A. Jorasch**, Stamford, CT (US)

Correspondence Address:  
**WALKER DIGITAL**  
**FIVE HIGH RIDGE PARK**  
**STAMFORD, CT 06905 (US)**

(21) Appl. No.: **09/768,567**

(22) Filed: **Jan. 24, 2001**

**Related U.S. Application Data**

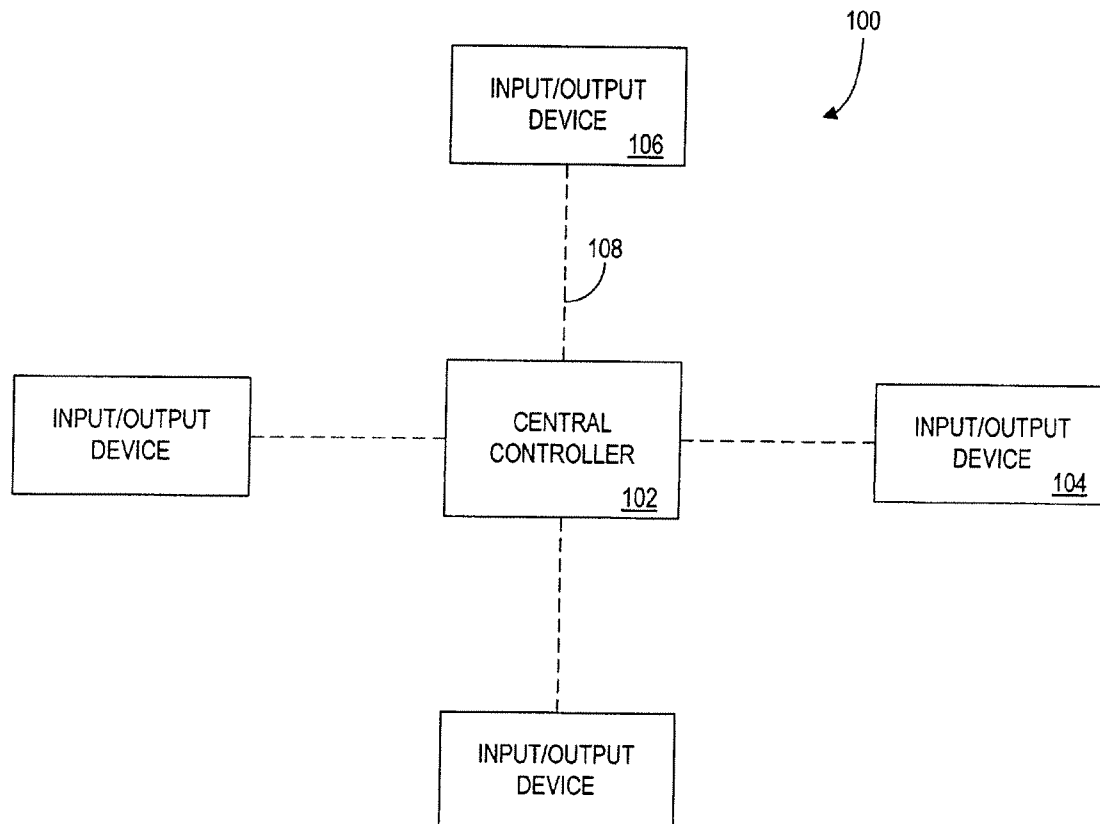
(63) Continuation of application No. 09/028,781, filed on Feb. 24, 1998, now Pat. No. 6,224,486, which is a continuation of application No. 08/635,576, filed on Apr. 22, 1996, now Pat. No. 5,779,549.

**Publication Classification**

(51) **Int. Cl.<sup>7</sup> ..... A63F 9/24**  
 (52) **U.S. Cl. .... 463/42; 463/16; 463/17; 463/29**

(57) **ABSTRACT**

A method and a system for a distributed electronic tournament system in which many remotely located players participate in a tournament through input/output devices connected to a central controller which manages the tournament. The method includes the steps of (a) uniquely identifying a player communicating with the central controller via an associated input/output device; (b) responding to payment of an entry fee by the player for allowing the player to participate in a tournament occurring within a fixed time window via an associated input/output device; (c) accessing a database to store in the database player information that is generated as the player participates in the tournament, such information being available for use in a subsequent tournament, which is administered by said controller and in which the player participates; and (d) awarding the player a prize for achieving a pre-established performance level in the tournament. In another preferred embodiment, the method further includes the steps of determining whether the player has been qualified to advance to a subsequent game session, in which at least one player is eliminated from the previous game session; and permitting each player qualified to a subsequent game session to participate in that game session. The system includes software and hardware to implement the method steps.





US006425828B2

(12) **United States Patent**  
Walker et al.

(10) **Patent No.:** US 6,425,828 B2  
(45) **Date of Patent:** \*Jul. 30, 2002

(54) **DATABASE DRIVEN ONLINE DISTRIBUTED TOURNAMENT SYSTEM**

WO WO 94/01839 1/1994  
WO WO 96/07867 3/1996

(75) Inventors: **Jay S. Walker**, Ridgefield; **James A. Jorasch**, Stamford, both of CT (US)

(73) Assignee: **Walker Digital, LLC**, Stamford, CT (US)

(\*) Notice: Subject to any disclaimer, the term of this patent is extended or adjusted under 35 U.S.C. 154(b) by 0 days.

This patent is subject to a terminal disclaimer.

(21) Appl. No.: **09/768,567**

(22) Filed: **Jan. 24, 2001**

#### Related U.S. Application Data

(63) Continuation of application No. 09/028,781, filed on Feb. 24, 1998, now Pat. No. 6,224,486, which is a continuation of application No. 08/635,576, filed on Apr. 22, 1996, now Pat. No. 5,779,549.

(51) **Int. Cl.**<sup>7</sup> ..... **A63F 9/24**

(52) **U.S. Cl.** ..... **463/42; 463/23; 700/92**

(58) **Field of Search** ..... 463/1, 9-14, 16, 463/20, 23, 25, 29-30, 36, 40-43; 700/91-93; 340/323 B

#### (56) References Cited

##### U.S. PATENT DOCUMENTS

4,586,707 A 5/1986 McNeight et al. .... 273/1 R  
4,592,546 A 6/1986 Fascenda et al. .... 273/1 E  
5,083,271 A \* 1/1992 Thacher et al. .... 700/92

(List continued on next page.)

##### FOREIGN PATENT DOCUMENTS

DE 42 22 896 A1 1/1994  
EP 0 843 272 A1 5/1998  
GB 2 167 676 A 6/1986

#### OTHER PUBLICATIONS

"Word Puzzles With a Twist PUNZZLES Exercises for Your Brain", Pinnacle Solutions, (<http://www.iquest.com>), 6 pages, Copyright 1995 Pinnacle Solutions.

"How to Play the POOL! Compete with People all Across the Net and Win Big Prizes!", (<http://www.cybertainment.com>), 2 pages, download date: Jan. 1996.

(List continued on next page.)

*Primary Examiner*—Mark Sager

(74) *Attorney, Agent, or Firm*—Magdalena M. Fincham; Dean P. Alderucci

#### (57) ABSTRACT

A method and a system for a distributed electronic tournament system in which many remotely located players participate in a tournament through input/output devices connected to a central controller which manages the tournament. The method includes the steps of (a) uniquely identifying a player communicating with the central controller via an associated input/output device; (b) responding to payment of an entry fee by the player for allowing the player to participate in a tournament occurring within a fixed time window via an associated input/output device; (c) accessing a database to store in the database player information that is generated as the player participates in the tournament, such information being available for use in a subsequent tournament, which is administered by said controller and in which the player participates; and (d) awarding the player a prize for achieving a preestablished performance level in the tournament. In another preferred embodiment, the method further includes the steps of determining whether the player has been qualified to advance to a subsequent game session, in which at least one player is eliminated from the previous game session; and permitting each player qualified to a subsequent game session to participate in that game session. The system includes software and hardware to implement the method steps.

**10 Claims, 8 Drawing Sheets**

